

# Blocks set Style

Above all, do not be afraid of the length of this “manual”. Using the style is childish, but I assumed here that you knew (almost) nothing of PTE.

**In summary, just put 7 horizontal images of 1920x1080 pixels in the timeline, and apply the style. It's not complicated!**

So, in detail, that's what it is :

**Prepare 7 horizontal images in the 16/9 format**, the best being a dimension of **1920x1080** pixels (It is important to respect at best the ratio (16/9) of the format)

Place in the timeline the **six images** that will be used to fill the 6 faces of the 28 blocks/cubes. The entire images will **appear in the order** that these images have been placed on the table.

NB

1 - These six images will be (very slightly) truncated, 15 pixels on the left, and 15 pixels on the right. It's almost invisible, but if you had the urge to put a frame around an image, it should be taken into account. Do not crop the image however, you must keep **imperatively** the dimension of 1920 pixels in width (if your image is 1920x1080).

2 - These six images must be of **horizontal** origin. The rotation that could be made in a slide to "straighten" a vertical image will not be taken into account by PTE (Like any other modification of a parameter such as opacity, blur ...: PTE uses the image file as it is in the view).

A seventh and last image will serve as a **background**. It is **mandatory** to put a seventh image (because the style was done like that, giving preference to a background image).

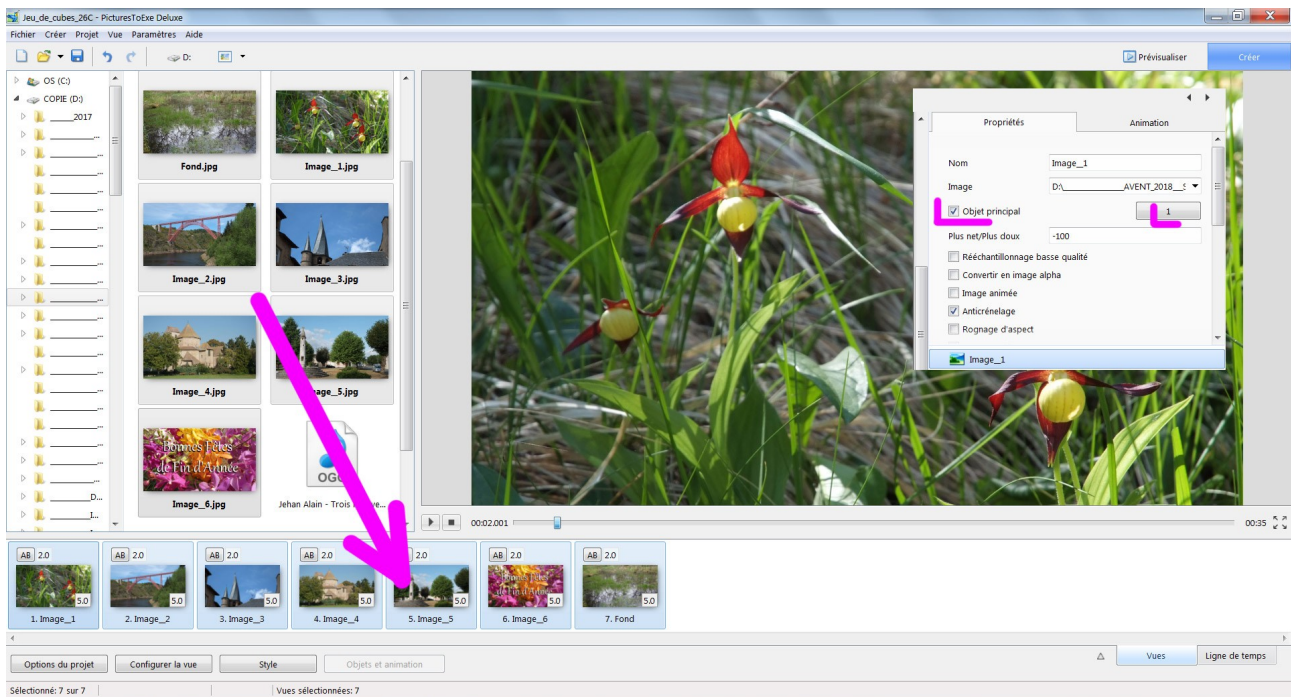
If you want to keep a black background, two solutions:

- delete this background image in the views 1 to 9 that PTE will provide (the name of your image is in view 2, then it is "Reference Image" below the "General Frame" in the other views.
- put in the timeline as a seventh view a black image - for example the one I put in the zip (for this purpose).

As mentioned above, PTE will not take into account the parameter changes that you could make in this seventh view: opacity, blur, zoom ... So: either you put an image from the start, exactly to your taste, or you do the desired changes once the style is applied, and this for each view (if necessary!).

If you want to put a text, like that of my last image (image 6), it must have been made by making the image, because PTE is not able to cut one of his own "texts" (or "Frames") in small pieces.

**Important note: To put the images in the timeline**, the easiest way, and one that is **highly recommended**, is to drag and drop them from the Folder Explorer. Why ? You will notice that these images are then all indexed (Main object checked, and index 1, the same for all views, in the Properties tab). This indexing is mandatory for PTE to take into account the style. Do not put an image in an blank slide, by default it is not indexed : PTE will not have its image account and will not be happy! Similarly, PTE is no more satisfied with a PTE "Rectangle", of any color, the rectangle can not be indexed. It is absolutely necessary to have 7 images / indexed files.



### Then apply the style:

Select on the timeline the seven views (Corresponding to the 7 images, click on the first view which then lightly blue, press and hold the Shift key while clicking on the view 7. The 7 views are then slightly blue, as on my picture above)

Click on the button at the bottom left "Slide Style"

- Then at the bottom left of the window that opens, click on "Tools" and "Import style"

Look for the style in the folder where you unzipped my folder. Select the file Blocks\_Set.ptestyle and click on "Open" (or double-click on the file)

Here you are back in the style window, and the style Blocks\_Set is selected / bluish

Then click on "Apply"

- the following times, after pressing "Slide Style", just look for the category Styles of Jean-Cyprien in the list (lift if necessary), select the style and click on "Apply"

The style must be in "Styles of Jean-Cyprien". You can always move it to another category later (Select the style, click on Tools, Change the category by writing the desired category, and once empty, the categories disappear).

If the choice of images does not suit you, go back (Project / Cancel or CTRL + Z or Arrow icon to go back), and choose 7 new views / images (Main object). Select the 7 views, click Styles ...

### Very simple modifications that can be made:

- **Accelerate or slow the movement of cubes** to move from one image to another in a slide.

All you have to do is to change the duration of the concerned slide (in "Slide Options"), the checkbox "Scale key frames in objects (on time change)" is **checked**.

After that, it will probably be necessary to reduce or lengthen a little the duration of the slide:

- **Decrease or lengthen the duration of the slide** to admire +/- long the image (after, possibly, having already modified to accelerate or slow down) It is enough to modify the duration of the slide (in "Slide Options") , the box "Scale key frames in objects (on time change)" is then **unchecked**.
- **The slide 1 and the slide 10** can of course be modified or deleted, if you want for example, integrate this sequence in a slide show.
- **The end of the slideshow:**

Views 8, or 9 and even 8 and 9 are not needed, and can be deleted. Ending for example by a blank view with a few seconds of transition, for a fade to black (this is the view 10). To do this, simply delete the view or views deemed unnecessary, the view 10 then (or not) close the sequence.

- **For the slide 8** I added a black screen, and a background slide (noted on this slide 8 "Reference Image", at the very top of the stack).  
We can thus finish with this view 8 with the swirling faces, by a fade, either to black, or to find the background image. For this, it is necessary to put 100% opacity for the key frame located at 13000 ms for the Black Screen (PTE rectangle) or for the Background / Reference Image (at the top of the stack). You can of course modify this value of 13000 ms by moving the key frame, for example shorten it to decrease the erase time of the blocks. Slide 9 will be deleted. The slide 10 will - or not - keep / modify.
- **Other aspect ratios** If the 6 images of the faces of cubes must necessarily be in the ratio 16/9 (to be able to be cut by PTE in 7/4), one can nevertheless use the style for a project whose ratio of aspect is different. In this case, it is necessary and it is enough that the 7th image (the background) is of the same ratio as that of the project (and no longer in 16/9)

### **Modifications a little more complicated:**

The "General Frame" contains all the cubes (in a "All the blocks" frame) and the starting and ending images (to avoid a possible grid of the image highlighting the edges of the blocks).

We can slightly change the orientation of the General Frame, but not too much, because the position of the blocks, relative to each other, depends on the stacking order of their files: rows D in front, then C and B and A and in each row 1 2 3 4 5 6 and 7

Of course, the parameters at the end of a view must match those at the beginning of the next view.

Enjoy !

Jean-Cyprien

